ROBLOX IN-GAME POLICIES

All players within any Clifton Studios or Crownworks Roblox experience are expected to follow a clear standard of behaviour to ensure the game remains safe, fair, and enjoyable for everyone. Players must always act respectfully toward others, avoiding harassment, discrimination, bullying, threats, or any behaviour intended to target or harm another user. Communication must remain appropriate for all ages, meaning players should not swear, make inappropriate references, share personal information, or attempt to bypass Roblox's chat filters. Impersonating staff, moderators, or official roles is not allowed under any circumstances, and the use or promotion of exploits, hacks, scripts, or any third-party tools designed to gain an unfair advantage is strictly prohibited.

To maintain fair play and protect the integrity of the experience, players are required to follow all roleplay rules, scenario guidelines, traffic systems, job instructions, and any role-specific expectations relevant to the game. Disruptive behaviour such as griefing, blocking pathways, misusing tools, or intentionally interfering with other players' gameplay is not permitted. Staff members and moderators may issue instructions to maintain order, and players are expected to comply immediately. Failure to follow staff direction may result in warnings, temporary removal, or permanent moderation action depending on severity.

Player safety and privacy are essential. No one should share or request personal information such as age, location, social media accounts, or anything that could identify a player outside the platform. Any attempts to solicit private details or encourage off-platform communication are not allowed. Players must also avoid discussing inappropriate, unsafe, or harmful topics that violate Roblox's Community Standards. All reports of unsafe behaviour will be taken seriously and handled according to moderation procedures.

Game assets, branding, and systems created by Clifton Studios and Crownworks are protected and must not be copied, redistributed, or used outside the experience without explicit permission. Players must not attempt to access restricted areas, developer tools, or internal systems. Any attempt to exploit, duplicate, or manipulate in-game items, currency, or mechanics will result in immediate action.

By joining any Clifton Studios experience, players agree to follow these policies and Roblox's global Terms of Use. Violations may lead to warnings, kicks, temporary bans, or permanent bans, depending on the severity and frequency of the offence. These rules exist to protect the community and ensure that every player enjoys a safe, respectful, and immersive environment.